BULLETS, BEER & GEAR

AN OPINIONATED NEWSLETTER FROM JO JO'S IRONMONGERY ISSUE 204 : APRIL 2114

One thing we've come to realize here at Jo Jo's Ironmongery...our customers LOVE their TRI-D shows. We know this because they come into our store and they ask to buy the gear they've seen in the latest flicks like *The Jakarta Connection*, *Living by the Gun*, *Mercenary*, and the new Mathilde Bond outing, *Killshot*, starring the incomparable Adeline Parkes.

In this edition of our illustrious newsletter, we're going to set the record straight. Here, for your benefit, is a compendium of interesting gear featured in these shows. Some of the gear doesn't actually exist. Of the gear that does exist, sadly, not all of it's gonna be stuff we're legally allowed to sell.

Enjoy. And remember, we're your one-stop shop for all your weaponry and surveillance needs.

BULLETS

Bedtime Special: Nickname for BT-102 ammo from Bayes-Truman, under exclusive contract to the United States military forces. Upon hitting a target wearing combat armor, the round releases a massive electrical surge that incapacitates the poor sucker within and also fries the circuitry in the combat suit. Military personnel refer to the effect as being "bricked."

Price: \$\$\$

Notes: We can sell it if we can get it, but it's hard to get, unless you're making a TRI-D flick (in which case the suppliers seem to pop up out of the damn woodwork). While a Bedtime Special is technically non-lethal, some zappees have died from combat suit life support failures. Translation: if you get hit, you best hope one of your buddies remembers to crack open your damn helmet. And, yes, we've seen demos...it absolutely looks just as bad-ass as it did in *Killshot*.

Notes 2: Also available in a grenade version, nicknamed a "Buzz" grenade.

SOS Ammunition: All right boyos, we've got the perfect ammo for all you hunters, especially for those times when the deer are fightin' back...it's the SOS (Selectable, Optimized, Smart) brand from Weston Labs. Expensive as hell, but hey, if you know where the deer is, you don't even need a rifle. You can kill it with a pistol like the Heckler-Koch SP47x Smart Pistol.

Each round is a tiny rocket with significant down-range maneuverability and selectable

effects: Normal, Penetrating, Incendiary, Explosive, and Optimal. Yes, with Optimal this baby can even use a directed explosion to deflect around corners (and trees).

Let's just say that a deer hidin' behind a tree ain't gonna be an option with these babies. 'Course, don't be using the Incendiary or Explosive options if'n your goal is venison.

Price: \$\$

Notes: We sell a lot of this ammo to mercenary units and security professionals. Licenses required.

BEER

We got two beers for you in this issue, one you can drink with your Significant Other, and one you can drink with your douche bag buddies. Pop Quiz: You get to figure out which one is which.

Indonesian Pale Ale: A very nice local beer from Stark Craft Beer, brewed in the north of Bali with pure spring water from Batu Karu Mountain (we got this from their site). Featured prominently in *The Jakarta Connection*.

EMP: The notorious Enhanced Mead Product (EMP) kicks like a mule with anger management issues. Nothing makes a day of critter-whomping better than being drunk off your ass (but please remember to shoot responsibly). It's so high-proof, it's illegal in some jurisdictions.

GEAR

boost: Slang for any pharmaceutical that enhances, or boosts, a person's innate capabilities in some way. Common enhancements include: alertness/clarity, concentration, intelligence, speed, strength, etc. Some boosts have undesirable side effects, especially with black market versions. Most incur some sort of delayed cost, such as a period of downtime after usage.

Price: \$\$

Notes: We're serious 'bout the downtime. As they say on the street, "You boost, then you roost." While we don't deal in boosts, we do offer referrals and introductions to reputable producers for our Platinum members.

chameleon suit: A top-of-the-line military combat suit for elite units. Has every feature of a top combat suit, plus a chameleon capability that renders the suit invisible to the standard visual spectrum and infrared. For infrared obscurement, heat can only be contained for a limited time before venting is required.

Price: Doesn't matter.

Notes: Mil-spec only. Even in the Republic of Texas, you need military connections to get these babies. But they are saaaaweeeeeeeeeettttt.

combat suit: Sophisticated body armor for the experienced combat specialist, with sensorium connectivity for integrated real-time status reporting, health optimization and combat operation. We carry all the major brands, including CrystalFLEX, HeavyD, RayBond XG and more. Typical brand-specific options include AI-support, skill modules, combat enhancing pharmaceuticals (illegal in most jurisdictions without proper licensing), replaceable armor panels, ablative coatings, power assist, and many more.

Price: \$ - \$\$\$\$

Notes: If you need it, we got it. And in a range of colors, from the ever-popular black to bubblegum pink. Totally not joking. Yes, we had a rock band order a pink combat suit once.

eyeball: A globular drone, six centimeters (that's 4.2 inches for all of you Luddites) in diameter, filled with sophisticated electronics and sensors. Propelled by multiple air jets. Numerous brands are available.

Price: \$ - \$\$\$

Notes: If you can afford them, we import mil-class hardened eyeballs from the Republic of Texas.

Notes 2: If you don't know what a Luddite is, look it up on the Interweb-thingy, that's what it's for.

flybaby: A generic term for a small, disposable communication micro-drone, with different models available from diverse suppliers. Typically, solar-powered. Size ranges from about half a centimeter in diameter to barely visible. Flybabies float easily and quietly on a tiny air jet. Can be hard to detect when operating in passive sensory mode. Their small size is not consistent with the hardening necessary for survival in modern battle (for all y'all reading-challenged folks out there, that means they're as fragile as a good afterglow with a talkative partner), so they are often used in general support roles. Typically deployed in swarms.

Price: \$ - \$\$

Notes: We got all types and all kinds, no matter what your surveillance needs are.

Heckler-Koch SP47x Smart Pistol: A rugged, reliable and impeccably engineered weapon that's perfect for just about any situation you'll ever find outside of a war zone. Integrates well with combat suits and sensoriums. Performance can also be dramatically augmented by numerous brands of smart ammunition, include our specially featured SOS ammo from Weston Labs. Featured in *Living by the Gun*.

Price: \$\$

Notes: With its high performance and reasonable cost, this pistol is one of our

absolute best-selling weapons. Perfect for home defense and varmint control (both the four-legged and two-legged varieties).

hunter/killer (H/K): An automated drone that detects, tracks and destroys other drones. Often released as a horde to establish sensory control of a local battlespace.

Price: Doesn't matter.

Notes: Sorry, buckoes, but we ain't sellin' these. Do you have ANY idea how much trouble we'd be in if'n one of you yahoos used our H/K's for a bank robbery or something? Try Texas, those folks will sell anything.

jammer: A generic term for a drone that blocks radio communication frequencies in an area. Available in many models from diverse suppliers. Size, level of hardening, general survivability and range of effect vary widely based on the model.

Price: \$\$\$

Notes: If you're not from a licensed merc unit, you can't buy one...try Texas. Also, please stop asking us about the convenient pen version that was featured in *Killshot*. As far as we know, ain't nobody that makes that.

Marauder Pistol: This pistol from Horton Ltd. in Australia is optimized for combat suits with power assist. It is large, rugged, reliable, and kicks like a boosted elephant. It's the go-to sidearm for more merc units than you can shake a stick at.

Price: \$\$\$

Notes: We sell a lot of these, primarily to professionals in security firms, mercenary outfits and SWAT units. Used in *Mercenary* by the Black Adders merc unit.

minelayer: A man-portable weapon that deploys powerful, pellet-sized landmines sprayed in a selectable pattern. The mines are easily programmable for the ultimate in area deterrence. There are models available from several different vendors. Minelayers usually include 20 to 100 pellets per factory-sealed magazine.

Price: Nope.

Notes: Military or merc unit use only. The ones you saw in *Killshot* were used very effectively.

mini-EMP: A high-tech, non-nuclear device for generating an Electro-Magnetic Pulse (EMP) within a limited area. Mini-EMP devices are available in a range of sizes, as defined by their area of effect, ranging from several city blocks to several square kilometers.

Price: What the HELL are you thinkin'?

Notes: Just 'cause one of these babies was featured in *Killshot*, we don't sell these. They're highly illegal—restricted to military forces and serious merc units.

pulse gun: A generic class of non-lethal, short-range weapons that disable a target with pulsed microwaves. Available in a variety of sizes and options from multiple vendors.

Price: \$

Notes: We sell a lot of these for both home and personal defense. Some models can easily fit in a jacket pocket or purse. We also sell a bunch to security services that need non-lethal stopping power.

Samson X4 Rifle Launcher: Smart Mexican rifle that fires brilliant explosive rounds with limited onboard propulsion for in-flight targeting optimization. Can fire coordinated bursts of three rounds. Features simple integration with combat suits and sensoriums for the ultimate in "see it, kill it" effectiveness.

Price: \$\$\$

Notes: No 'bout a doubt it. This is a hot weapon. It's one of our best-sellers and we have a variety of types of ammo for it. You'll need appropriate licenses at the pol, mil or merc level to purchase some types of ammo, especially the explosive varieties.

Notes 2: No, it doesn't launch rifles (though that's a bizarre image). The next person that asks that question will lose their range privileges for a year.

sensorium: An integrated suite of electro/nano enhancements to the human brain. Typical augmentations include vision overlays, GPS, maps, integrated comms, memory enhancements and automated information searches. More advanced augmentations include behavior mods, reflex overlays, automated threat assessment, skill downloads and more.

Sensorium modifications are typically done in childhood, for best adaptation by recipients. Only available in more advanced countries and generally for middle-class or higher income levels.

Numerous augmentations are available legally. Additionally, many augmentations of varying and questionable merit are available on the black market.

Price: \$ - \$\$\$\$

Notes: Folks, this ain't our specialty. For augmentations, we recommend Dr Shock's Emporium. Despite the TRI-D hype (man, those commercials are *awesome*), they're the best at what they do in all of Los Angeles, and maybe even the entire Pacific Union.

skill module: Also known as a "skip," as in you get a skill while skipping all that boring learning time. A sensorium enhancement (or elite combat suit enhancement) that provides a user with an additional skill or set of skills that they did not previously possess. There are even rumors that some skips have a limited ability to initiate bodily actions, like attack evasion, without prior volition on the part of the user. Very controversial and largely unregulated.

Price: N/A

Notes: Look, we don't sell these. They're illegal, experimental, and dangerous. The

only skips we know of that get serious safety testing are mil-spec skips for use in highend military gear.

Notes 2: Yes, the black-market Zeus combat mod shown in *Living by the Gun* is real. But we don't have it. We don't sell it. And we got no idea where to get it. Nobody even knows who makes it. But we have seen a demo, and it is *serious mojo*.

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